



**Technical and Vocational Education and Training (TVET) Council**



**Occupational Standards  
of Competence**

# **Entertainment and Events Technology**

## **Level 1**

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Published by:  
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## **ACKNOWLEDGEMENTS**

The Technical and Vocational Education and Training Council would like to thank the following for their contribution to the development of this document.

- ☞ *NCTVET Jamaica*
- ☞ *City and Guilds*

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# **Qualification Overview**

**NVQB**

**In**

**Entertainment and Events Technology**

**Level 1**

# NVQB in Entertainment and Events Technology - Level 1

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## Qualification Overview

### Who the qualification is for?

This qualification is for anyone conducting Entertainment and Events Technology activities for example:

- Entry Level Operators
- Entertainers
- Roadie/Set up Crew
- Stage crews

This qualification is for persons conducting Entertainment and Events Technology activities. It is intended to cover the core disciplines of Entertainment and Events Technology which are: sound, audio visual, lighting and stage.

This list is not exhaustive and only serves to illustrate the breadth of the qualification.

### How it is structured

The qualification requires the candidate to complete **twelve** of the **seventeen** units which will include – **ten** mandatory and **two** from a group of **seven** optional units. This structure is intended to reflect the mix of activities surrounding the core of Entertainment and Events Technology in the industry.

### What it covers

The mandatory units cover:

1. Select, use and maintain hand and power tools
2. Rig and position basic Entertainment and Events Technology equipment
3. Dismantle / disconnect clean and store Entertainment and Events Technology equipment
4. Handle physical elements safely during move in/move out
5. Undertake basic Entertainment and Events Technology activities
6. Work with others
7. Provide quality customer service
8. Erect and dismantle scaffolding / equipment
9. Read and interpret work documents
10. Follow health, safety and security procedures

The optional units cover:

11. Communicate in the work place
12. Manage own work and learning
13. Work in culturally diverse environment
14. Carry out data entry and retrieval
15. Perform measurements and calculations
16. Check and maintain equipment
17. Deal with emergency situation

## **Evidence**

Each job area will generate for the candidate a combination of “rough instructions”, verbal or written to specify and possibly create some form of output which will, as a result of the processes involved, provide valuable evidence of performance. To support the claim to competence it may be worthwhile to ask candidates to retain, if possible, intermediate output and even rejected output as the process shows competence as much as the final output. If the materials produced are for a real customer and purpose, the normal assessment rules apply. Candidates could also be working in the voluntary sector, education or training environment.

There are however, some elements of competence where evidence must be generated in real work.

Where elements require the input of a real customer, an individual need not be working for a third party as long as there is a normal client-supplier relationship that need not imply paid work. As always the individual element and evidence requirements amplify the actual evidence required.

A person capable of achieving this qualification will typically have at least six months of full time work experience in Entertainment and Events Technology sector. There may be general as well as specific legislation and statute relating to this area of work. Candidates will be expected to understand how the legislation impacts on their organization together with any organization’s regulations and be able to interpret and advise their colleagues and other users of the importance of this.

## **Simulation**

Where possible, assessment should always be carried out by observing **natural performance** in the workplace. **Simulated performance**, however, can be used where specified to collect evidence about an aspect of the candidate’s work which occurs infrequently or is potentially hazardous; for example, dealing with fires.

By designing the simulated situation, briefing the candidate and observing his/her performance, you will be able to elicit evidence which will help you judge how a candidate is **most likely** to perform in real life.

## **Range**

This statement of competence reflects the wide range of related Entertainment and Events Technology activities. As the Standards are written to be independent of any one organization we have developed unit and key word descriptors to show by example what is meant. These standards focus on Entertainment and Events Technology activities related to preparing, conducting and monitoring Entertainment and Events Technology tasks. The nature and scope of implementation of these standards are so diverse that we offer a few examples of job roles and some guidance on the nature of evidence, which may be collected as a consequence of workplace activities.

## APPROVED NATIONAL VOCATIONAL QUALIFICATION STRUCTURE

### ENTERTAINMENT AND EVENTS TECHNOLOGY - LEVEL 1 – A018 01

To achieve the full award, candidates must complete **twelve (12)** units in total made up of **ten (10)** mandatory units plus any **two (2)** of the optional units.

#### MANDATORY UNITS (All must be completed)

#### TVETC CODES

- |           |   |               |
|-----------|---|---------------|
| <b>1</b>  | <b>Select, use and maintain hand and power tools</b>                                      | <b>U30201</b> |
| 1.1       | Identify hand power tools   |               |
| 1.2       | Select hand tools   |               |
| 1.3       | Use hand tools  |               |
| 1.4       | Select power tools  |               |
| 1.5       | Establish power/air supply to work location   |               |
| 1.6       | Use power tools   |               |
| 1.7       | Maintain hand and power tools   |               |
| <b>2</b>  | <b>Rig and position basic Entertainment and Events Technology equipment</b>               | <b>U30301</b> |
| 2.1       | Determine rigging requirements for Entertainment and Events Technology                    |               |
| 2.2       | Prepare for rigging   |               |
| 2.3       | Build truss/bars  |               |
| 2.4       | Raise truss/bar and secure and position Entertainment and Events Technology equipment     |               |
| <b>3</b>  | <b>Dismantle/disconnect clean and store Entertainment and Events Technology equipment</b> | <b>U30401</b> |
| 3.1       | Plan and prepare for work   |               |
| 3.2       | Disconnect equipment  |               |
| 3.3       | Clean equipment and prepare equipment for storage   |               |
| 3.4       | Store equipment   |               |
| <b>4.</b> | <b>Handle physical elements safely during move in/move out</b>                            | <b>U30501</b> |
| 4.1       | Prepare physical elements for transportation  |               |
| 4.2       | Load/unload physical elements   |               |
| 4.3       | Check condition of physical elements  |               |
| <b>5.</b> | <b>Undertake basic Entertainment and Events Technology activities</b>                     | <b>U30601</b> |
| 5.1       | Prepare to undertake basic Entertainment and Events Technology activities                 |               |
| 5.2       | Carry out pre performance procedures  |               |
| 5.3       | Participate in technical rehearsals/performances  |               |
| 5.4       | Carry out post performance procedures   |               |
| 5.5       | Maintain and store equipment  |               |

**ENTERTAINMENT AND EVENTS TECHNOLOGY - LEVEL 1 – A018 01**

**Mandatory Units.../Continued**

**TVETC CODES**

- |            |   |               |
|------------|---|---------------|
| <b>6.</b>  | <b>Work with others</b>   | <b>U30701</b> |
|            | 6.1 Participate in the work/group process   |               |
|            | 6.2 Contribute to the flow of information and ideas   |               |
|            | 6.3 Deal effectively with issues, problems and conflicts                                      |               |
| <b>7.</b>  | <b>Provide quality service to customer</b>  | <b>U30801</b> |
|            | 7.1 Identify customer needs   |               |
|            | 7.2 Communicate with the customer   |               |
|            | 7.3 Establish a relationship with the customer  |               |
|            | 7.4 Maintain personal presentation standards  |               |
|            | 7.5 Deliver quality service to customers  |               |
| <b>8.</b>  | <b>Erect and dismantle scaffolding / equipment</b>  | <b>U30901</b> |
|            | 8.1 Plan and prepare work   |               |
|            | 8.2 Erect safety barriers   |               |
|            | 8.3 Erect scaffolding/equipment   |               |
|            | 8.4 Dismantle scaffolding/equipment   |               |
|            | 8.5 Clean up  |               |
| <b>9.</b>  | <b>Read and interpret work documents</b>  | <b>U31001</b> |
|            | 9.1 Identify document type and purpose  |               |
|            | 9.2 Read and interpret the document   |               |
|            | 9.3 Organise own work   |               |
|            | 9.4 Maintain document files   |               |
| <b>10.</b> | <b>Follow health, safety and security procedures in the Entertainment and Events Industry</b> | <b>U31101</b> |
|            | 10.1 Follow occupational health, safety and security procedures                               |               |
|            | 10.2 Deal with emergency situations   |               |
|            | 10.3 Maintain safety standards  |               |
|            | 10.4 Take steps to minimize the potential risk of workplace hazards                           |               |
|            | 10.5 Provide feedback on health, safety and security  |               |

**OPTIONAL UNITS (Choose two)**

- |           |  |               |
|-----------|--|---------------|
| <b>11</b> | <b>Communicate in the workplace</b>  | <b>U31201</b> |
|           | 11.1 Gather, convey and receive instructions, information and ideas                |               |
|           | 11.2 Carry out face-to-face routine communication                                  |               |
|           | 11.3 Communicate and follow work instructions                                      |               |
|           | 11.4 Draft routine correspondence  |               |
|           | 11.5 Participate in group discussion/meetings to achieve appropriate work outcomes |               |



## ENTERTAINMENT AND EVENTS TECHNOLOGY - LEVEL 1 – A018 01

### Optional Units.../Continued

### TVETC CODES

<b>12</b>	<b>Manage own work and learning</b>	<b>U31301</b>
	12.1 Develop personal time management skills	
	12.2 Manage own learning	
	12.3 Receive and act constructively on personal feedback	
<b>13</b>	<b>Work in a culturally diverse environment</b>	<b>U31401</b>
	13.1 Communicate with individuals from diverse backgrounds	
	13.2 Deal with cross cultural misunderstandings	
<b>14</b>	<b>Perform measurements and calculations</b>	<b>U31501</b>
	14.1 Obtain measurement	
	14.2 Perform simple calculations	
	14.3 Estimate approximate quantities	
	14.4 Interpret drawings, layouts and graphs	
<b>15</b>	<b>Carry out data entry and retrieval procedures</b>	<b>U31601</b>
	15.1 Initiate computer system	
	15.2 Enter data	
	15.3 Retrieve data	
	15.4 Amend data	
	15.5 Monitor the operation of equipment	
	15.6 Access and transmit information via the Internet	
	15.7 Shut down computer system	
<b>16</b>	<b>Check and maintain equipment</b>	<b>U31701</b>
	16.1 Conduct regular checks	
	16.2 Maintain equipment	
<b>17</b>	<b>Deal with emergency situations</b>	<b>U31801</b>
	17.1 Carry out emergency procedures in the event of a fire	
	17.2 Carry out emergency procedures in the event of accidents and/or equipment malfunction	
	17.3 Deal with suspicious items	
	17.4 Deal with suspicious occurrences	
	17.5 Carry out emergency procedures in the event of a natural disaster	

It is envisaged that only in exceptional circumstances will a candidate meet the requirements of this qualification with less than six months relevant experience.